

# Bayou Wars Miniatures Painting Competition

There is a plaque and a \$25.00 gift certificate (to a convention vender to be announced) to win in each of two categories.

## **Guidelines**

### **Judges' Decisions**

In all cases, judges' decisions are final.

### **Entries**

You can only enter once in each category. All entries must be the work of one creator and personally handed in by their creator, who must be registered at Bayou Wars 2011.

All entries must have been painted between Bayou Wars 2010 and 2011.

Registration is from 2:00-3:00pm on Saturday. Judging is from 3:00pm-4:00pm. Entries must be collected from 4:00-4:30pm. Awards will be announced at 4:00pm.

We will look after the entries as carefully as we can, but accept no responsibility for loss or damage.

Entry to any competition gives Bayou Wars the right to photograph and publish the details of entries as we see fit.

## **Categories**

### **Category 1 Single Miniature**

This category includes any single miniature (human, large monster, vehicle, or otherwise of any scale). Overall, the judges will be looking for well-assembled, well-based, and well-painted entries.

### **Category 2 Squad**

Any group of three or more miniatures (human, large monster, vehicle, or otherwise of any scale) count as a squad. Overall, the judges will be looking for well-assembled, well-based, and well-painted entries. Also, and key, will be how cohesive the miniatures in the squads are. Three perfectly crafted miniatures with no connection to each other will have a hard time winning. However, miniatures in the squads need not be from the same game or model line. For example, a vampire from one game and a pair of zombies from another game would probably be considered cohesive, whereas a ninja from one game and a pair of Spanish galleons from another game would probably not be considered cohesive . . . . probably.